Unit I

1.features of the Object Oriented Programming Language

2.Discuss in detail the access specifiers available in Java.

and characteristics of Java.

3.Java program to sort an array of ‘n’ names in alphabetic order

4.Write a Java program to generate Fibonacci Series

5.Java Virtual machine? Explain the internal architecture of JVM

UNIT II

1. Explain interface and inheritance in java

2.Abstract class and package

3.Method overloading and method overriding

4.inner classes and anonymous classes

UNIT III

1.various Exception types

2.Develop a Java program that reads a file name from the user

3.Develop a Java program to transfer the content of one file to another file.

Unit IV:

1.two ways of Thread creation.

2.Interthread Communication

3.Generic classes and methods

Unit V:

1.components in AWT

2.Event handling in Java

3.Explain the layout managers in Java.Also describe the concept of menu creation.

4.Explain about JCombo Box class,JcheckBox class